

Devi Ahilya Vishwavidhyalaya, Indore, India Institute of Engineering & Technology				II Year B.Tech. (Computer Science & Engineering)	
Course Code & Name	Instructions Hours per Semester and Credits				
3RCPC1 DATA STRUCTURES	Classroom Instruction (CI)	Lab Instruction (LI)	Term Work (TW) and Self Learning (SL)	Total no. of Hours Per semester	Total Credits (Total Hours/ 30)
	L	T	P	TW+SL	120
	30	10	20	60	

Course Learning Objectives:

- To provide knowledge of basic data structures and their implementations.
- To understand the importance of data structures in the context of writing efficient programs.
- To develop skills to apply appropriate data structures in problem-solving.

Prerequisites: Basic Programming Course on C++

Course Contents

Unit-I

Introduction to Data Structures, Performance Analysis, and Arrays: Data structures classification: primitive and non-primitive, Abstract Data Types (ADT), Time and space complexity, Asymptotic notations, Recursion fundamentals, Array operations: insertion, deletion, traversal, Dynamic memory allocation, Multidimensional arrays.

Unit-II

Linked Lists, Stacks & Queues: Singly, doubly, and circular linked lists; Node operations: create, insert, delete, search; Applications: Polynomial Addition, Sparse Matrices, Stack: implementation and Applications: infix to postfix, recursion handling, Queue: linear and circular, priority queue, deque; Applications.

Unit-III

Trees: Binary tree: Definition, Basic terminology, Binary tree, Complete Binary Tree, representations: Static and dynamic, Traversal techniques in binary tree, BST and AVL trees; M-way search trees, Binary Heap, Applications: expression trees.

Unit-IV

Graphs: Definition, Basic terminology, Graph Types, Representations: Adjacency Matrix, Adjacency List; Implementations, Graph traversal: BFS and DFS, Shortest path and MST: Dijkstra, Kruskal, Prim.

Unit-V

Hash Tables, Searching and Sorting Algorithms: Hash functions and collision resolution; Chaining, open addressing, Linear & binary search, Sorting: bubble, selection, insertion, merge, quick, heap, Overview of Standard Template Library (STL) & Templates.

Course Outcomes(CO):

CO. No.	CO
CO1	Understand and analyse the complexity of algorithms and recursive techniques, as well as Introduction to Data Structures.
CO2	Implement linear data structures (arrays, linked lists, stacks, and queues) in C++.
CO3	Apply tree data structure to solve problems using C++.
CO4	Understand the Graph data structures, their implementations and real-world applications
CO5	Implement searching, sorting, and hashing algorithms and analyse their efficiency. Apply STL containers and use them for real-world applications.

Books Recommended

- [1] Mark Allen Weiss, Data Structures and Algorithm Analysis In C++, Pearson, 4th Edition, 2014.
- [2] E. Horowitz & Sahni, Fundamentals of Data Structures In C++, Universities Press, 2nd Edition, 2008.
- [3] Adam Drozdek, Data Structures and Algorithms in C++, 2nd Edition, Cengage Publication, 2017.
- [4] Goodrich & Tamassia, Data Structures and Algorithms In C++, 2nd Edition, John Wiley & Sons, 2011.
- [5] Narasimha Karumanchi, Data Structures and Algorithms Made Easy, Careermonk Publications, 5th Edition, 2016.

CO-PO-PSO Relationship

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PSO1	PS O2	PS O3
CO1	3	3	-	2	1	-	-	-	-	-	2	1	3	1
CO2	3	2	2	-	3	-	-	-	-	-	1	2	3	1
CO3	3	3	3	2	2	-	-	-	-	-	1	2	3	1
CO4	2	3	2	2	3	1	-	-	-	-	1	2	3	2
CO5	3	3	2	2	3	-	-	-	-	-	2	3	3	2

List of Laboratory Experiments

1. Introduction to C++ and STL
 - o Basics of C++ programming
 - o Use of STL containers (vector, list, stack, queue, map)

2. Time and Space Complexity Analysis
 - o Analysis of iterative and recursive algorithms
 - o Program to demonstrate best, average, and worst-case complexities
3. Implementation of Arrays
 - o Insertion, deletion, traversal, and searching operations
4. Implementation of Singly and Doubly Linked Lists
 - o Creation, insertion, deletion, and traversal operations
5. Implementation of Stack using Array and Linked List
 - o Applications: Expression evaluation, infix-to-postfix conversion
6. Implementation of Queue and Circular Queue
 - o Applications: CPU scheduling, producer–consumer problem
7. Implementation of Recursion Techniques
 - o Programs for factorial, Fibonacci, and Tower of Hanoi
8. Implementation of Searching Algorithms
 - o Linear search
 - o Binary search and performance comparison
9. Implementation of Sorting Algorithms
 - o Bubble sort, Selection sort, Insertion sort
 - o Comparison of time complexity
10. Implementation of Hashing Techniques
 - o Hash tables using chaining and linear probing
11. Implementation of Trees
 - o Binary Tree creation and traversal
 - o Binary Search Tree (BST) operations
12. Implementation of Tree Applications
 - o Height of tree
 - o Tree traversal using recursion and non-recursion
13. Implementation of Graphs using Adjacency Matrix and List
 - o Graph traversal using BFS and DFS
14. Minimum Spanning Tree and Shortest Path Algorithms
 - o Prim's / Kruskal's algorithm
 - o Dijkstra's algorithm